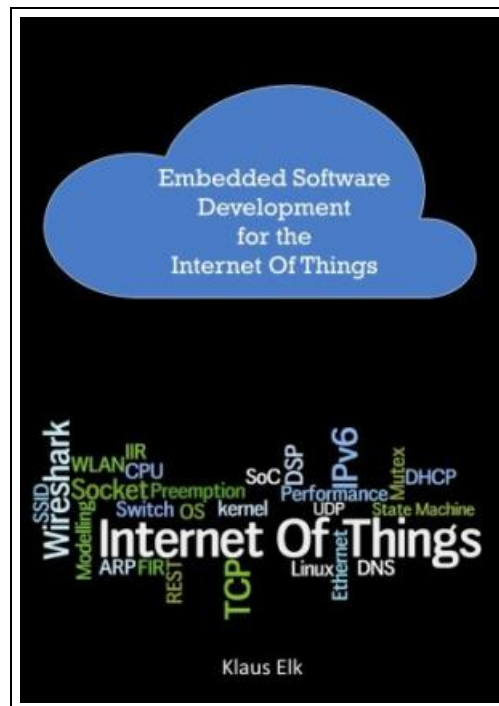# Embedded Software Development for the Internet of Things: The Basics, the Technologies and Best Practices (Paperback)

Filesize: 1.42 MB

Reviews

This is basically the very best publication i actually have go through until now. It really is loaded with knowledge and wisdom I realized this publication from my i and dad encouraged this publication to discover.
(Bryana Klocko III)

EMBEDDED SOFTWARE DEVELOPMENT FOR THE INTERNET OF THINGS: THE BASICS, THE TECHNOLOGIES AND BEST PRACTICES (PAPERBACK)

Createspace Independent Publishing Platform, 2016. Paperback. Condition: New. Language: English . Brand New Book ***** Print on Demand *****.Details can be found on the web - when you know what to look for The aim of this book is to help you understand the technologies behind the devices used in the Internet Of Things. This is done with a mixture of theory, examples and war-stories . This book may be read by senior students, but it is more likely to be read by programmers and developers, who have done some programming of PC s in Windows or Linux, and are now faced with developing devices for the Internet Of Things. Basic programming skills are thus assumed, whereas no prior knowledge on TCP/IP and Digital Signal Processing is needed. Based on many years of experience as developer, university-teacher and manager, the author s personal view on best practices in the embedded world is offered. Part I introduces the main features of Embedded Operating Systems and modern highly integrated CPU s and thus builds the foundation for part II. Part II - on Internet Protocols and Digital Filters - is the main textbook . It provides a lot of facts, backed up by examples. The many network cases are illustrated with the help of WireShark Captures. The chapter on digital filters is focused on making the reader understand the basics, without getting lost in formulas. Part III describes the authors experience with best practices when working with embedded networking. The author s experience as a developer, combined with his overview as manager, results in a pragmatic and highly usable set of guidelines. One of the strongest features of this book is the many figures. They make the book inviting and helps the reader remember the knowledge given.

- Read Embedded Software Development for the Internet of Things: The Basics, the Technologies and Best Practices (Paperback) Online
- Download PDF Embedded Software Development for the Internet of Things: The Basics, the Technologies and Best Practices (Paperback)

Other Books

Children s Handwriting Book of Alphabets and Numbers: Over 4,000 Tracing Units for the Beginning Writer

Createspace, United States, 2015. Paperback. Book Condition: New. 254 x 203 mm. Language: English . Brand New Book ***** Print on Demand *****.The Children s Handwriting Book of Alphabets and Numbers provides extensive focus on...

Download ePub »

Child and Adolescent Development for Educators with Free Making the Grade

Book Condition: Brand New. Book Condition: Brand New.

Download ePub »

Everything Ser The Everything Green Baby Book From Pregnancy to Babys First Year An Easy and Affordable Guide to Help Moms Care for Their Baby And for the Earth by Jenn Savedge 2009 Paperback

Book Condition: Brand New. Book Condition: Brand New.

Download ePub »

Read Me First: Android Game Development for Kids and Adults (Free Game and Source Code Included)

Createspace, United States, 2013. Paperback. Book Condition: New. 226 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.To code, or not to code? Bill Gates, Mark Zuckerberg, will.i.am, and other...

Download ePub »

Studyguide for Social Studies for the Preschool/Primary Child by Carol Seefeldt ISBN: 9780137152841

2011. Softcover. Book Condition: New. 8th. 8.25 x 11 in. Never HIGHLIGHT a Book Again! Includes all testable terms, concepts, persons, places, and events. Cram101 Just the FACTS101 studyguides gives all of the outlines, highlights,...

Download ePub »